

MANUAL

CAPCOM

SETTING EXPLANATION

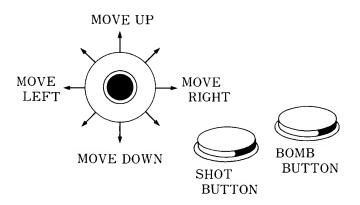
OPCB CONNECTOR

JAMMA STANDARD

OCRT MONITOR

VERTICAL SCREEN

OCONTROL PANEL



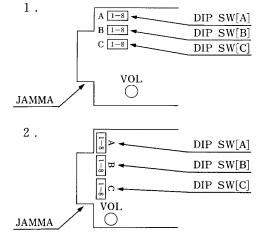
08-WAY LEVER: MOVES PLAYER IN 8 DIRECTIONS

OSHOT BUTTON: NORMAL SHOT

○BOMB BUTTON: BOMB

 $\circ \text{DIP SW}$

(THERE ARE TWO TYPES OF PCB.)



JAMMA STANDARD

| SOLDER SIDE | | | COMPONENTS SIDE |
|------------------------|---|----|------------------------|
| GND | A | 1 | GND |
| GND | В | 2 | GND |
| +5V | С | 3 | +5V |
| +5V | D | 4 | +5V |
| N.C. | Е | 5 | N.C. |
| +12V | F | 6 | +12V |
| | Н | 7 | |
| N.C. | J | 8 | COIN COUNTER 1 |
| (COIN LOCK OUT 2) | K | 9 | (COIN LOCK OUT 1) |
| SP (-) | L | 10 | SP (+) |
| N.C. | M | 11 | N.C. |
| VIDEO GREEN | N | 12 | VIDEO RED |
| VIDEO SYNC | Р | 13 | VIDEO BLUE |
| SERVICE SW | R | 14 | VIDEO GND |
| N.C. | S | 15 | TEST SW |
| COIN SW 2 | T | 16 | COIN SW 1 |
| START SW 2 | U | 17 | START SW 1 |
| 2P UP | V | 18 | 1P UP |
| 2P DOWN | W | 19 | 1P DOWN |
| 2P LEFT | X | 20 | 1P LEFT |
| 2P RIGHT | Y | 21 | 1P RIGHT |
| 2P SHOT 1 (2P SHOT) | Z | 22 | 1P SHOT 1 (1P SHOT) |
| 2P SHOT 2 (2P BOMB) | a | 23 | 1P SHOT 2 (1P BOMB) |
| N.C. | b | 24 | N.C. |
| N.C. | c | 25 | N.C. |
| N.C. | d | 26 | N.C. |
| GND | e | 27 | GND |
| GND | f | 28 | GND |

• PARTS NAME

CR7E-56DA-3.96E: (HIROSE)

OR

1168-056-009 :(KEL)

●DIP SW(A)

| ITEM | DESCRIPTION | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|----------|------------------|-----|-----|-----|-----|-----|-----|-----|-----|
| | 1 COIN 1 CREDIT | OFF | OFF | OFF | | | | | |
| | 1 COIN 2 CREDITS | ON | OFF | OFF | | | | | |
| | 1 COIN 3 CREDITS | OFF | ON | OFF | | | | | |
| COIN 1 | 1 COIN 4 CREDITS | ON | ON | OFF | | | | | |
| SETTINGS | 1 COIN 6 CREDITS | OFF | OFF | ON | | | | | |
| | 2 COINS 1 CREDIT | ON | OFF | ON | | | | | |
| | 3 COINS 1 CREDIT | OFF | ON | ON | | | | | |
| | 4 COINS 1 CREDIT | ON | ON | ON | | | | | |
| | 1 COIN 1 CREDIT | | | | OFF | OFF | OFF | | |
| | 1 COIN 2 CREDITS | | | | ON | OFF | OFF | | |
| | 1 COIN 3 CREDITS |] | | | OFF | ON | OFF | | |
| COIN 2 | 1 COIN 4 CREDITS |] | | | ON | ON | OFF | | |
| SETTINGS | 1 COIN 6 CREDITS | | | | OFF | OFF | ON | | |
| | 2 COINS 1 CREDIT | 1 | | | ON | OFF | ON | | |
| | 3 COINS 1 CREDIT |] | | | OFF | ON | ON | | |
| | 4 COINS 1 CREDIT |] | | | ON | ON | ON | | |
| CONTINUE | NORMAL | | | | | | | OFF | |
| COIN | CONTINUE COIN | | | | | | | ON | |
| NOT USED | | | | | | - | | | OFF |

^{\$} IF CONTINUE COIN MODE IS "ON", GAME STARTS WITH 2-COIN 1-CREDIT AND CONTINUES WITH 1-COIN 1-CREDIT.

●DIP SW(B)

| ITEM | DESCRIPTION | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|------------|-------------------|-----|-----|-----|-----|-----|-----|-----|-----|
| | EASY | OFF | OFF | OFF | | | | | |
| | • | ON | OFF | OFF | | | | | |
| | | OFF | ON | OFF | | | | | |
| DIFFICULTY | NORMAL | ON | ON | OFF | | | | | |
| LEVEL | | OFF | OFF | ON | | | | | |
| | | ON | OFF | ON | | | | | |
| | | OFF | ON | ON | | | | | |
| | HARD | ON | ON | ON | | | | | |
| | 1ST 600000Pts. | | | | OFF | OFF | | | |
| | EVERY 1400000Pts. | | | | OFF | OFF | | | |
| | 1ST 600000Pts. |] | | | | | | | |
| EXTENDED | 2ND 2000000Pts. | | | | ON | OFF | | | |
| PLAY | 3RD 4500000Pts. | | | | | | | | |
| | 1ST 1200000Pts. | | | | OFF | ON | | | |
| | 2ND 3500000Pts. | | | | OFF | ON | | | 4 |
| | ONLY 2000000Pts. |] | | | ON | ON | | | |
| NOT USED | | | | | _ | | OFF | OFF | OFF |

●DIP SW(C)

| ITEM | DESCRIPTION | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|--------------------|-------------|-----|-----|-----|-----|-----|-----|-----|-----|
| THE NUMBER | 3 PLAYERS | OFF | OFF | | | | | | |
| THE NUMBER | 1 PLAYER | ON | OFF | | | | | | |
| OF - | 2 PLAYERS | OFF | ON | | | | | | |
| PLAYER | 4 PLAYERS | ON | ON | | | | | | |
| FREE PLAY | NORMAL | | | OFF | | | | | |
| FREE PLAY | FREE PLAY | | | ON | | | | | , |
| SCREEN | NO | | | | OFF | | | | |
| PAUSE | YES | | | | ON | | | | |
| SCREEN | NO | | | | | OFF | | | |
| FLIP | YES | | | | | ON | | | |
| DEMON- STRATION | NO | | | | | | OFF | | |
| SOUND | YES | | | | | | ON | | |
| CONTINUE | NO | | | | | | | OFF | |
| | YES | | | | | | | ON | |
| TEST MODE - | GAME MODE | | | | | | | | OFF |
| | TEST MODE | | | | | | | | ON |

**HIGHLIGHTED CHARACTER INDICATES FACTORY SETTING.

**MAKE SURE THE POWER IS OFF BEFORE CHANGING DIP SWITCHES.

No. 2-8, TSURIGANECHO 2-CHOME, CHUO-KU, OSAKA 540, JAPAN TEL (06) 946-2058 FAX NO. (06) 946-6657